Company introduces pay-per-use plan for flight sims

OCTOBER 12, 2015 BY GENERAL AVIATION NEWS STAFF LEAVE A COMMENT

SEATTLE — one-G simulation has introduced a program that gives flight schools and FBOs access to one of its flight simulators on a pay-per-use basis.

The one-G Access program marries two of the company's products: the one-G foundation, an Advanced Aviation Training Device (AATD) based on the Cessna 172, and the 1G-IOS, an instructor operating station that allows instructors to create training sessions for students and assess their progress in real time.

The Access program does not have a fixed upfront cost. All delivery and setup costs are absorbed by one-G, which also provides remote support for the software, from routine updates to troubleshooting.

The one-G foundation features a full cockpit facade and one-G's signature avionics emulation suite. The 1G-IOS runs on a wireless tablet or a traditional desktop console, and also comes equipped with billing and administrative aids.

Typically, flight schools charge an hourly rate for use of an AATD simulator as well as an instructor fee. one-G remotely monitors the usage of all of its Access machines and retains a percentage of the hourly income but all instructor fees remains with the school.